



GRINNELL FINANCE COMMITTEE REGULAR SESSION MEETING
MONDAY, JULY 6, 2026, AT 8:00 AM
IN THE LARGE CONFERENCE ROOM ON THE 2ND FLOOR OF CITY
HALL AND VIA ZOOM

[HTTPS://ZOOM.US/J/94334348615?PWD=SYBGATMAJ0D8YDK4B4NZ
VNWEEDA6.1](https://zoom.us/j/94334348615?pwd=SYBGATMAJ0D8YDK4B4NZVNWEEDA6.1)

MEETING ID: 943 3434 8615
PASSCODE: 888506

TENTATIVE AGENDA

A. Roll Call:

B. Perfecting and Approval of Agenda:

C. Committee Business:

1. Consider approval of a notice of intent to fill a City Council vacancy by appointment and authorize and direct the City Clerk to publish a Notice of Intent to appoint in the time and manner required by law.
2. Review and approve the Fiscal Year 2025 Audit.
3. Consider approval of a resolution for monthly transfer of funds for trust and agency in the amount of \$11,651.25. (See Resolution No. 2026-92)
4. Consider approval of a resolution for monthly internal transfer of funds in the amount of \$53,908.64.(See Resolution No. 2026-93)
5. Discussion with Hotel Grinnell Management regarding a Development Agreement.
6. Discuss Property Tax Legislation.

D. Inquiries: Public Comment

Visitors may address the Council/Board at this time; however, comments will be limited to 2 minutes. As per Iowa's Open Meetings Law, Council/Board can only listen during public comments and cannot take any action on items that are not posted on the agenda. Council may take issues under advisement and if needed refer them to a department head, Mayor's committee, or add them to a future agenda.

E. Adjourn:

Any person with a disability who requires a modification or accommodation in order to participate in the meeting, or any person with limited English proficiency (LEP) who requires language assistance to communicate with the City Council during the meeting, should contact the City Clerk, (641) 236-2600 or adevig@grinnelliowa.gov, no fewer than two business days prior to the meeting to enable the City of Grinnell to make reasonable arrangements to assure accessibility or language assistance for the meeting.